



UEFA  
EURO2016  
FRANCE

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# Regulations of the UEFA European Football Championship

2014-16

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## Preamble

The following regulations have been adopted on the basis of Articles 49(2)(a) and 50(1) of the *UEFA Statutes*.

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## I – General Provisions

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### Article 1 Scope of application

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- 1.01 The present regulations govern the rights, duties and responsibilities of all parties participating and involved in the preparation and organisation of the 2014-16 UEFA European Football Championship (hereinafter the competition).

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### Article 2 Definitions

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- 2.01 In the context of these regulations, the following definitions apply:
- a. association imagery: in relation to any participating association, that association's (and its team's) name, nickname, symbols, emblems, logos, marks, designations, shirts and other kit colours and designs (with or without any references to the shirt manufacturers);
  - b. commercial affiliate: an official sponsor or other commercial partner appointed by UEFA for the competition;
  - c. commercial rights: any and all commercial rights and opportunities on a worldwide basis in and in relation to the competition including, without limitation, the relevant data rights, marketing rights, media rights and promotional rights, as defined hereafter;
  - d. data rights: the right to compile and exploit statistics and other data in relation to the competition;
  - e. doping: the occurrence of one or more of the anti-doping rule violations set out in the *UEFA Anti-Doping Regulations*;
  - f. host association: the association organising a qualifying match or the association in whose territory the final tournament is being staged;
  - g. host broadcaster (HB): media production team (including, without limitation, official broadcast partners), responsible among other things for the multilateral production of television and media promotion and coverage of the competition (references to "international media", "media representatives" and other similar references include host broadcaster within their meaning);
  - h. marketing rights: the right to exploit by any and all means and in any and all media whether now known or devised in the future any types of advertising (including, without limitation, electronic and virtual advertising), promotion (including, without limitation, ticket promotions), endorsement, public relations, marketing, merchandising, licensing, franchising, sponsorship, hospitality, concessions, travel and tourism, publishing, retailing, and all other commercial association rights and opportunities that are not media rights, promotional rights or data rights;
  - i. media rights: the right to create, distribute and transmit on a linear and/or on demand basis for reception at any time (including, without limitation, on a live and/or delayed basis) anywhere in the world by any and all means and in any and all media, whether now known or devised in the future (including, without

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limitation, all forms of television, radio, wireless and internet distribution), audiovisual, visual and/or audio coverage of any and all matches and all associated and/or related rights, including fixed media rights;

- j. promotional rights: the right to promote the competition and/or UEFA's non-commercial campaigns (e.g. Respect) at any and all matches.

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### Article 3 Frequency and entries for the competition

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- 3.01 UEFA stages the competition every four years, over two seasons.
- 3.02 Every UEFA member association (hereinafter association) may enter its senior men's national team for the competition.

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### Article 4 Admission criteria and procedure

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- 4.01 To be eligible to participate in the competition, associations must:
  - a. confirm in writing that they themselves, as well as their players and officials, comply with the *IFAB Laws of the Game* promulgated by the International Football Association Board (IFAB) and agree to respect the statutes (including the principles of fair play as defined therein), regulations, directives and decisions of UEFA;
  - b. confirm in writing that they themselves, as well as their players and officials, agree to recognise the jurisdiction of the Court of Arbitration for Sport (CAS) in Lausanne (Switzerland) as defined in the relevant provisions of the *UEFA Statutes* and agree that any proceedings before the CAS concerning admission to, participation in or exclusion from the competition will be held in an expedited manner in accordance with the *CAS Code of Sports-related Arbitration* and with the directions issued by the CAS, including for provisional or super-provisional measures, to the explicit exclusion of any State court;
  - c. fill in the official entry documents (i.e. all documents containing the information deemed necessary by the UEFA administration for ascertaining compliance with the admission criteria), which must reach the UEFA administration within the deadline set by the latter and communicated in due course through a circular letter sent to all associations.
- 4.02 The UEFA General Secretary decides on admission to the competition. Such decisions are final.

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### Article 5 Duties of the associations

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- 5.01 On entering the competition, participating associations agree:
  - a. to play in the competition until their elimination and to field their strongest team throughout the competition;
  - b. to play all matches under a head coach who holds at least the highest coaching qualification of the association by which he is employed (based on the implementation status of the *UEFA Coaching Convention*) or who, subject to domestic regulations, undertakes to enrol into the relevant coaching course

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- (within one year of his appointment) to obtain such a qualification; the same requirements apply to the assistant coach with regard to the second highest coaching qualification;
- c. to stage and play all matches in the competition in accordance with the present regulations;
  - d. to comply with all decisions regarding the competition taken by the UEFA Executive Committee, the UEFA administration or any other competent body and communicated appropriately (by UEFA circular letter or by official letter, fax or email);
  - e. to observe the *UEFA Safety and Security Regulations* for all matches in the competition;
  - f. to stage each match in the competition in a stadium meeting the structural criteria of the stadium category required by Paragraph 28.01 and to make the stadium available and accessible to UEFA from two days before the match until one day after the match unless communicated otherwise by the UEFA administration;
  - g. to indemnify, defend and hold UEFA and its subsidiaries and all of their officers, directors, employees, representatives, agents and other auxiliary persons free and harmless against any and all liabilities, obligations, losses, damages, penalties, claims, actions, fines and expenses (including reasonable legal expenses) of whatsoever kind or nature resulting from, arising out of, or attributable to any non-compliance by the association or any of its players, officials, employees, representatives or agents with these regulations;
  - h. to adhere to the principles governing the release of players for association teams as laid out in Annex 1 of the *FIFA Regulations on the Status and Transfer of Players*;
  - i. to cooperate with UEFA at any time – and in particular at the end of matches – in the collection of items from the game and players' personal items that could be used by UEFA to create a memorabilia collection to illustrate the heritage of the competition, to the exclusion of any commercial use;
  - j. not to represent UEFA or the UEFA European Football Championship without UEFA's prior written approval;
  - k. if applicable, to participate as winner or, if requested, as runner-up of the UEFA European Football Championship in intercontinental competitions arranged by UEFA in conjunction with other confederations and/or by FIFA.

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## Article 6 Responsibilities of the associations

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- 6.01** The associations are responsible for the behaviour of their players, officials, members, supporters and any person carrying out a function at a match on their behalf.
- 6.02** The host association is responsible for order and security before, during and after the match. The host association may be called to account for incidents of any kind and may be disciplined.



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- 6.03 Matches must be played in a stadium within the territory of the host association. Exceptionally, matches may be played in the territory of another UEFA member association, if so decided by the UEFA administration, for instance for reasons of safety or as a result of a disciplinary measure.
- 6.04 Minimum medical requirements concerning the provision of facilities, equipment and personnel by the host association are set out in the *UEFA Medical Regulations*. For the avoidance of doubt, the host association has sole responsibility for the provision and operation of any facilities and equipment required in the above-mentioned regulations.
- 6.05 The French Football Federation (FFF) has been designated by the UEFA Executive Committee as the host association of the final tournament.
- 6.06 The UEFA administration informs the associations participating in the final tournament about any further guidelines, directives or decisions related to the final tournament and provides them with all relevant documents in due time.

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## Article 7 Anti-doping

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- 7.01 Doping is forbidden and is a punishable offence. In case of anti-doping rule violations, UEFA will instigate disciplinary proceedings against the perpetrators and take the appropriate disciplinary measures in accordance with the *UEFA Disciplinary Regulations* and *UEFA Anti-Doping Regulations*. This may include the imposition of provisional measures.
- 7.02 UEFA may test any player at any time.

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## Article 8 Insurance

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- 8.01 All persons involved in the competition are responsible for their own insurance cover.
- 8.02 Unless otherwise communicated in writing by UEFA, associations are responsible for and undertake to conclude all necessary and adequate insurance cover for their delegations, including players and officials, at their own expense.
- 8.03 The host association has sole responsibility for appropriate insurance cover of all sites used for the competition, including stadium, facilities and official zones. If the host association is not the owner of the stadium used, it must ensure that the stadium owner and/or tenant in question provides a fully comprehensive insurance cover, including third-party liability and property damage. If appropriate insurance policies are not provided by the stadium owner and/or tenant in due time, the host association is required to conclude the necessary additional insurance cover at its own cost, failing which it may be concluded by UEFA at the host association's expense.
- 8.04 All insurances must cover the full period of the competition, including the preparation and the post-competition phase.

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- 8.05 Claims for damages against UEFA are expressly excluded and anyone involved must hold UEFA harmless from any and all claims for liability arising in relation to the competition. In any case, UEFA may request anyone involved to provide, free of charge, written releases of liability and/or hold harmless notes, and/or confirmation and/or copies of the policies concerned in one of UEFA's official languages.
  - 8.06 The host association must perform an assessment of the risks involved in organising and staging matches and conclude – with reputable insurers and at its own cost – all necessary insurance to cover such risks, including third-party liability and spectator accident coverage. The host association is responsible for ensuring that UEFA is included into the policies as a co-insured party.
  - 8.07 The third-party liability policy must include an appropriate guaranteed sum for damage/injury for all occurrences (not excluding bad weather, force majeure and terrorism) to persons, objects, property, and for pure financial economic losses, and it must correspond to the specific circumstances of the associations concerned.
  - 8.08 The host association of the final tournament must perform an assessment of the risks involved in organising and staging the final tournament and conclude at its own expense adequate insurance cover (including cancellation) for all of its risks arising from preparing, organising and staging the final tournament.
  - 8.09 UEFA insures its own area of responsibility in accordance with the present regulations.

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## Article 9 Trophy, plaques and medals

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- 9.01 The original trophy, "Henri Delaunay Cup", which is used for the official presentation ceremony at the final and at other official events approved by UEFA, remains in UEFA's keeping and ownership at all times. A full-size replica trophy, the UEFA European Football Championship winners' trophy, is awarded to the winning association.
- 9.02 Any association which wins the competition three consecutive times or five times in total receives a special mark of recognition. Once a cycle of three successive wins or five in total has been completed, the association concerned starts a new cycle from zero.
- 9.03 Replica trophies awarded to winners of the UEFA European Football Championship (past and current) must remain within the relevant association's control at all times and may not leave the association's country without UEFA's prior written consent. Associations must not permit a replica trophy to be used in any context where a third party (including, without limitation, their sponsors and other commercial partners) is granted visibility or in any other way which could lead to an association between any third party and the trophy and/or the competition. Associations must comply with any trophy use guidelines that the UEFA administration may issue from time to time.

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- 9.04 Associations may not, and may not permit any third party to, develop, create, use, sell or distribute any promotional materials or merchandise bearing any representation of the trophy or any replica thereof (including, without limitation, trophy lift images) or use any such representation in a manner that could lead to an association between any third party and the trophy and/or the competition.
- 9.05 Each association that competes in the final tournament receives a commemorative plaque. Each losing semi-finalist as well as each finalist receive a dedicated plaque.
- 9.06 Forty gold medals are presented to the winning team and 40 silver medals to the runner-up. Additional medals may not be produced.

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## Article 10 Intellectual property rights

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- 10.01 UEFA is the exclusive owner of all intellectual property rights of the competition, including any current or future rights in all audio and visual (with or without audio) material of the competition, UEFA's names, logos, brands, music, medals, plaques and trophies. Any use of the aforementioned rights requires the prior written approval of UEFA, and must comply with any conditions imposed by UEFA.
- 10.02 All rights to the fixture list and match schedule, as well as any data and statistics collected by UEFA (including databases in which such data is stored) in relation to the matches of and players' participation in the competition are the sole and exclusive property of UEFA. No tickets or accreditation may be used by anyone in order to gain access to a venue for the purposes of collecting or gathering such data, and such activities are expressly prohibited. The foregoing prohibition does not apply to the participating associations, subject to any and all such data collected being used solely for the purposes of instructing their team, players and officials and expressly excluding any other exploitation or use whatsoever.

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## II – Competition System

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### Article 11 Competition stages and seeding

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- 11.01 Matches in all stages of the competition are played in conformity with the *IFAB Laws of the Game*. The half-time interval lasts 15 minutes.
- 11.02 The competition consists of:
- a. a qualifying competition with:
    - group matches, and
    - play-offs;
  - b. a final tournament, consisting of
    - group matches, followed by
    - knockout matches.
- 11.03 The UEFA administration seeds the teams for the qualifying, play-off and final tournament draws in accordance with the UEFA national team coefficient ranking (see Annex B). The reigning European Champions and the team of the final tournament host association are always seeded.
- 11.04 If, for any unforeseen reason, any of the participating teams are not known at the time of the draw, the coefficient of the team with the higher coefficient of the teams involved in an undecided tie will be used for the purposes of the draw.

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### Article 12 Group formation and match system – qualifying competition

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- 12.01 The team of the final tournament host association, France, qualifies automatically for the final tournament. The remaining teams are drawn into groups of five and six teams. The groups are formed by the UEFA administration by means of a draw, on completion of the 2014 FIFA World Cup qualifying competition. Teams from the national associations whose markets have made the greatest contribution to the European Qualifiers revenue are drawn into groups of six teams while respecting the seeding principles.
- 12.02 Group matches are played according to the league system, with each team playing all opponents in its group in a series of home and away matches. Three points are awarded for a win, one for a draw, and none for a defeat.

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### Article 13 Equality of points – qualifying competition

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- 13.01 If two or more teams in the same group are equal on points on completion of the group matches, the following criteria are applied, in the order given, to determine the rankings:
- a. higher number of points obtained in the group matches played among the teams in question;

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- b. superior goal difference from the group matches played among the teams in question;
  - c. higher number of goals scored in the group matches played among the teams in question;
  - d. higher number of goals scored away from home in the group matches played among the teams in question;
  - e. if, after having applied criteria a) to d), teams still have an equal ranking, criteria a) to d) are reapplied exclusively to the matches between the teams in question to determine their final rankings. If this procedure does not lead to a decision, criteria f) to j) apply;
  - f. superior goal difference in all group matches;
  - g. higher number of goals scored in all group matches;
  - h. higher number of away goals scored in all group matches;
  - i. fair play conduct in all group matches as defined in Annex C.5.1;
  - j. position in the UEFA national team coefficient rankings (see Annex B.1.2.b).

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#### **Article 14 Qualification for the final tournament**

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- 14.01** The nine group winners, the nine group runners-up and the best third-placed team qualify directly for the final tournament.
- 14.02** To compare the rankings between the qualifying groups and to determine the best third-placed team, the results against the teams in sixth place are discarded. The following criteria are applied, in the order given, to determine the rankings:
- a. higher number of points obtained;
  - b. superior goal difference;
  - c. higher number of goals scored;
  - d. higher number of away goals scored;
  - e. fair play conduct in all group matches as defined in Annex C.5.1;
  - f. position in the UEFA national team coefficient rankings (see Annex B.1.2.b).

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#### **Article 15 Play-offs**

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- 15.01** The eight remaining third-placed teams contest play-offs to determine which four qualify for the final tournament. The four ties are determined by draw, including the order of the two legs of each tie. The play-offs are played according to the knockout system, with each team playing each opponent twice, once at home and once away. The team which scores the greater aggregate of goals over the two legs qualifies for the final tournament. Otherwise, the provisions of Paragraph 15.02 apply.
- 15.02** If the two teams involved in a play-off score the same number of goals over the two legs, the team which scores more away goals qualifies for the final tournament. If this procedure does not produce a result, i.e. if both teams score the same number of goals at home and away, two 15-minute periods of extra

time are played at the end of the second leg. If, during extra time, both teams score the same number of goals, away goals count double (i.e. the visiting team qualifies). If no goals are scored during extra time, kicks from the penalty mark determine which team qualifies for the final tournament (see Article 19).

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### Article 16 Group formation – final tournament

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16.01 By means of a draw, the UEFA administration allocates the 24 teams that qualify for the final tournament into six groups (A, B, C, D, E, F) of four teams each.

16.02 The six groups are formed as follows:

Group A	Group B	Group C	Group D	Group E	Group F
A1	B1	C1	D1	E1	F1
A2	B2	C2	D2	E2	F2
A3	B3	C3	D3	E3	F3
A4	B4	C4	D4	E4	F4

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### Article 17 Match system – final tournament

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17.01 Each team plays each of the other teams in the same group once, according to a league system (three points for a win, one for a draw, none for a defeat). The final tournament group matches are played according to the schedule below. The last two matches in each group must both kick off at the same time. The first-named team is considered as the home team.

	Match day 1	Match day 2	Match day 3
Group A	A1 v A2	A1 v A3	A4 v A1
	A3 v A4	A2 v A4	A2 v A3
Group B	B1 v B2	B1 v B3	B4 v B1
	B3 v B4	B2 v B4	B2 v B3
Group C	C1 v C2	C1 v C3	C4 v C1
	C3 v C4	C2 v C4	C2 v C3
Group D	D1 v D2	D1 v D3	D4 v D1
	D3 v D4	D2 v D4	D2 v D3
Group E	E1 v E2	E1 v E3	E4 v E1
	E3 v E4	E2 v E4	E2 v E3
Group F	F1 v F2	F1 v F3	F4 v F1
	F3 v F4	F2 v F4	F2 v F3

17.02 The six group winners, six group runners-up and the four best third-placed teams play the round of 16 in single leg knockout matches, as follows:

Match 1	RA v RC
Match 2	WD v 3B/E/F
Match 3	WB v 3A/C/D
Match 4	WF v RE
Match 5	WC v 3A/B/F
Match 6	WE v RD
Match 7	WA v 3C/D/E
Match 8	RB v RF

"W" stands for group winner, "R" for group runners-up and "3" for third-placed teams.

17.03 The table below shows the different options for the round of 16 pairings, depending on which third-placed teams qualify from the final tournament group matches. For example, if the teams finishing third in groups A, B, C and D qualify, the pairings will be WA v 3C, WB v 3D, WC v 3A and WD v 3B.

The four best-placed teams are:	WA plays	WB plays	WC plays	WD plays
A B C D	3C	3D	3A	3B
A B C E	3C	3A	3B	3E
A B C F	3C	3A	3B	3F
A B D E	3D	3A	3B	3E
A B D F	3D	3A	3B	3F
A B E F	3E	3A	3B	3F
A C D E	3C	3D	3A	3E
A C D F	3C	3D	3A	3F
A C E F	3C	3A	3F	3E
A D E F	3D	3A	3F	3E
B C D E	3C	3D	3B	3E
B C D F	3C	3D	3B	3F
B C E F	3E	3C	3B	3F
B D E F	3E	3D	3B	3F
C D E F	3C	3D	3F	3E

17.04 The eight winners of the round of 16 play the quarter-finals in single leg knockout matches, as follows:

Quarter-final 1	Winner match 1 v Winner match 2
Quarter-final 2	Winner match 3 v Winner match 4
Quarter-final 3	Winner match 5 v Winner match 6
Quarter-final 4	Winner match 7 v Winner match 8

17.05 The four winners of the quarter-finals play the semi-finals in single leg knockout matches, as follows:

Semi-final 1	Winner quarter-final 1 v Winner quarter-final 2
Semi-final 2	Winner quarter-final 3 v Winner quarter-final 4

17.06 The two winners of the semi-finals play the final in a single knockout match, as follows:

Final	Winner semi-final 1 v Winner semi-final 2
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## Article 18 Equality of points and qualification for the knockout matches - final tournament

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18.01 If two or more teams in the same group are equal on points on completion of the final tournament group matches, the following criteria are applied, in the order given, to determine the rankings:

- a. higher number of points obtained in the matches played among the teams in question;
- b. superior goal difference resulting from the matches played among the teams in question;
- c. higher number of goals scored in the matches played among the teams in question;
- d. if, after having applied criteria a) to c), teams still have an equal ranking, criteria a) to c) are reapplied exclusively to the matches between the teams in question to determine their final rankings. If this procedure does not lead to a decision, criteria e) to h) apply;
- e. superior goal difference in all group matches;
- f. higher number of goals scored in all group matches;
- g. fair play conduct in the final tournament as defined in Annex C.5.1;
- h. position in the UEFA national team coefficient rankings (see Annex B.1.2.b).

18.02 If two teams which have the same number of points and the same number of goals scored and conceded play their last group match against each other and are still equal at the end of that match, their final rankings are determined by kicks



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from the penalty mark (see Paragraph 19.02 to Paragraph 19.04), provided that no other teams within the group have the same number of points on completion of all group matches. Should more than two teams have the same number of points, the criteria listed under Paragraph 18.01 apply.

- 18.03** The four best third-placed teams are determined according to the following criteria applied, in the order given, to the final tournament group matches:
- a. higher number of points obtained;
  - b. superior goal difference;
  - c. higher number of goals scored;
  - d. fair play conduct in the final tournament as defined in Annex C.5.1;
  - e. position in the UEFA national team coefficient rankings (see Annex B.1.2.b).

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## Article 19 Extra time and kicks from the penalty mark

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- 19.01** In the play-offs and final tournament knockout matches, if there is no winner at the end of normal playing time, two 15-minute periods of extra time are played. There is a five-minute break between the end of normal time and the start of extra time. As a rule, the players remain on the field of play during this five-minute break, at the discretion of the referee. If there is still no winner after extra time, kicks from the penalty mark are required.
- 19.02** Kicks from the penalty mark are taken in accordance with the procedure laid down in the *IFAB Laws of the Game*.
- 19.03** The referee decides which goal will be used for the kicks:
- a. For reasons of safety/security, state of the field of play, lighting or other similar reasons, the referee may choose which goal will be used without tossing a coin. In this case, he is not required to justify his decision, which is final.
  - b. If he considers that either goal can be used for the kicks, then, in the presence of the two captains, he decides by toss of coin which goal will be used.
- 19.04** To ensure that the procedure is strictly observed, the referee is assisted by his team, who also note down the numbers of the players on each team who take kicks from the penalty mark.

### III – Match Scheduling

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#### Article 20 Match dates and fixtures

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20.01 All qualifying competition matches are played on the dates listed on the *European Qualifiers Match Calendar* (see Annex A). Changes to these dates are not allowed unless so decided by the UEFA administration.

20.02 Following the draw for the qualifying competition, the UEFA administration compiles the fixture list including the kick-off times for all groups according to the principles set out below. Exceptions to these rules can be made by the UEFA administration only.

- a. At least two rest days are provided between qualifying competition matches (i.e. a team that plays on Thursday cannot play again until Sunday at the earliest) using the following schedule:

	Wed	Thu	Fri	Sat	Sun	Mon	Tue
MD 1	✗	✗	✗	✗	✓	✓	✓
MD2/3, MD7/8, MD9/10	✗	✓	✓	✓	✓	✓	✓
MD4, MD5, MD6	✗	✗	✓	✓	✓	✗	✗
Play-offs	✗	✓	✓	✓	✓	✓	✓

- b. Matches are allocated to the available matchdays with as much consideration as possible given to ensuring a fair distribution of matches on weekdays and weekend days and a regular sequence of home and away matches.

- c. Matches in the same group are played on the same day.

20.03 UEFA compiles the match schedule for the final tournament, which takes place from 10 June to 10 July 2016. Each team must have at least two rest days between matches.

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#### Article 21 Friendly matches

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21.01 Friendly matches organised within the framework of the centralisation of commercial rights ("centralised friendlies") are also played on the dates listed on the *European Qualifiers Match Calendar* (see Annex A).

21.02 The teams drawn into the group of five teams will have France added to their group for the purpose of playing centralised friendlies.

21.03 Participating teams are allowed to arrange (non-centralised) friendly matches on available dates, however any such friendly match must be cancelled or postponed should an abandoned or cancelled qualifying competition match be rescheduled.

- 21.04 With the exception of matches involving France, teams competing in the final tournament are not allowed to play friendly matches in the host country from three months before the start until one month after the end of the final tournament.
- 21.05 In the month preceding the final tournament, each participating team, including France, is allowed to play a maximum of one friendly match against another participating team, provided that the two teams are not in the same final tournament group.

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## Article 22 Venues and kick-off times

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- 22.01 Within 60 days of the European Qualifiers fixture list being published, the associations must submit a list of proposed European Qualifiers stadiums to the UEFA administration for approval.
- 22.02 Based on the aforementioned approved list of European Qualifiers stadiums the host association must announce the venue for each group match to the UEFA administration at least 120 days before the match in question. Match venues for the play-offs have to be announced to the UEFA administration within seven days of the play-off draw being made. When deciding on a venue, the host association must take into account the length of the journey involved for the visiting team. In principle, the venue for a qualifying competition match must be no more than a 90-minute bus drive from the nearest international airport with daily flights from/to other European cities.
- 22.03 As a rule, the following kick-off times apply in the qualifying competition:

Thursday	---	20.45CET
Friday	---	20.45CET
Saturday	18.00CET	20.45CET
Sunday	18.00CET	20.45CET
Monday	---	20.45CET
Tuesday	---	20.45CET

- 22.04 In principle, qualifying matches within the same group kick off simultaneously on the last matchday.
- 22.05 If necessary, the UEFA administration may change the kick-off times stipulated above.

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## Article 23 Team arrivals

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- 23.01 For the qualifying competition, the associations must arrange for their teams to arrive at the match venue early enough and, in any case, no later than 24 hours before kick-off.

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**23.02** For the final tournament, the participating teams must arrive at their team hotel at least five days before their first match.

**23.03** For the final tournament, the teams must arrive at their transfer hotel or be within a 60km radius of the stadium where their match is to be played no later than 24 hours before kick-off.

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#### **Article 24 Match abandoned**

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**24.01** If the referee decides to abandon the match, for example because the field is not fit for play, the remaining match time must be played either the next day or on another date set by the UEFA administration, unless the case is referred to the UEFA Control and Disciplinary Body. The date on which the match will be completed as well as the kick-off time will be decided by the UEFA administration, in consultation with the two associations concerned.

**24.02** If the remaining time of the match has to be played the next day or on another date set by the UEFA administration, the following principles apply:

- a. The match sheet may contain any players registered for the match in accordance with Paragraph 44.01 and Paragraph 44.02, with the exception of players substituted or sent off during the abandoned match as well as players suspended for the abandoned match. The players who were in play at the time the match was abandoned may not be included on the match sheet as substitutes when the match is resumed.
- b. Any sanctions imposed before the match was abandoned remain valid for the remainder of the match.
- c. Single yellow cards imposed before the match was abandoned are not carried forward to any other matches before the abandoned match is completed.
- d. Players sent off during the abandoned match cannot be replaced and the number of players in the starting line-up remains as it was when the match was abandoned.
- e. Players who were suspended following a match played after the abandoned match in question can be included on the match sheet.
- f. The teams can make only the number of substitutions to which they were still entitled when the match was abandoned.
- g. The match must restart on the same spot where the abandoned match action occurred (i.e. free-kick, throw-in, goal kick, corner kick, penalty, etc.). If the match was stopped during the normal flow of the game, a dropped ball on the spot where it was abandoned shall be used to restart.

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#### **Article 25 Match cancelled – qualifying competition**

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**25.01** If the host association finds that a match cannot take place, for example because the field is not fit for play, it must notify the visiting association, the referee, the UEFA match delegate and the UEFA referee observer before their departure from home, and the UEFA administration at the same time. In this case, the match must

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be played either the next day or on another date. The date on which the match will be played as well as the kick-off time will be decided by the UEFA administration, in consultation with the two associations concerned.

- 25.02** If any doubt arises as to the condition of the field of play after the visiting team's departure from home, the referee decides on the spot whether or not it is fit for play.
- 25.03** If the referee declares that the match cannot commence because the field is not fit for play or for any other reason, it must be played either the next day or on another date. The date on which the match will be played as well as the kick-off time will be decided by the UEFA administration, in consultation with the two associations concerned.
- 25.04** If the circumstances require the host association to notify the visiting association and the referee before their departure from home of a match not being able to be played and if the host association fails to do so, it is responsible for the travel, board and lodging expenses of the visiting association and the referee team.
- 25.05** In all other cases, each association bears its own expenses, including additional expenses resulting from the match having to be (re)played later than initially scheduled. However, if a match cannot take place at all for reasons beyond control and the visiting association returns home, the travel, board and lodging expenses of the visiting association, as well as the relevant hosting costs, are borne by the two associations in equal parts.

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## **Article 26 Match cancelled – final tournament**

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- 26.01** If a final tournament match cannot commence because the field is not fit for play or for any other reason, it must be played in full the next day. If, for reasons beyond control, the match cannot be played the next day, the UEFA administration takes a final decision.

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## **Article 27 Refusal to play and similar cases**

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- 27.01** If an association refuses to play or is responsible for a match not taking place or not being played in full, the UEFA Control and Disciplinary Body takes a decision in the matter.
- 27.02** The UEFA Control and Disciplinary Body can validate the result as it stood at the moment when the match was abandoned if the match result was to the detriment of the association responsible for the match being abandoned.
- 27.03** If an association is disqualified during the competition, the results of all of its matches are declared null and void, and the points awarded forfeited.
- 27.04** An association which refuses to play or is responsible for a match not taking place or not being played in full loses all rights to payments from UEFA.

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27.05 Upon receipt of a reasoned and well-documented request from the aggrieved association(s), the UEFA administration may set an amount of compensation due for financial loss.

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## IV – Stadium Infrastructure

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### Article 28 Stadiums

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- 28.01 Unless stipulated otherwise in these regulations, European Qualifiers matches must be played in a stadium which meets:
- the structural criteria defined in the *UEFA Stadium Infrastructure Regulations* for Category 4 stadiums, or for Category 3 stadiums if no Category 4 stadium is available;
  - the stadium requirements defined in the *Commercial Regulations for the European qualifying matches for UEFA EURO 2016 and the 2018 FIFA World Cup*.
- 28.02 The UEFA administration may grant an exception to a specific structural criterion for the stadium category in question in cases of particular hardship and upon reasoned request, for instance owing to the current national legislation or if the fulfilment of all the required criteria would force the association to play its home matches on the territory of another association. An exception can be granted for one or more matches in the competition or for the whole duration of the competition. Such decisions are final.
- 28.03 Each host association is responsible for:
- inspecting every stadium concerned and returning the corresponding online form to the UEFA administration confirming that the stadiums meet the structural criteria of the required stadium category;
  - confirming to the UEFA administration that the stadiums, including their facilities (emergency lighting system, first aid facilities, type of protection against intrusion by spectators into the playing area, etc.), have been thoroughly inspected by the competent public authorities and meet all the safety requirements laid down by the applicable national law.
- 28.04 The UEFA administration accepts or rejects each stadium on the basis of the above form and confirmation, and any other information gathered by UEFA. Such decisions are final.
- 28.05 The UEFA administration may carry out stadium inspections at any time before and during the competition to check whether the required structural criteria are met.

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### Article 29 Pitches

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- 29.01 For natural pitches, the height of the grass may not, in principle, exceed 30mm and the entire playing surface must be cut to the same height. The height of the cut should be the same for both the training sessions and the match. If deemed necessary by the referee or a UEFA match officer, the host association may be requested to reduce the height of the grass for the match and training sessions.

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- 29.02** The pitch watering schedule must be communicated by the host association at the pre-match organisational meeting. The pitch must be watered evenly and not only in certain areas. As a general rule, pitch watering must finish 60 minutes before kick-off. However, if the referee and both associations agree, the pitch may also be watered:
- a. between 15 and 10 minutes before kick-off, and/or
  - b. during half-time (for a maximum of five minutes, allowing substitute players to warm up on the field of play).
- 29.03** Except at half-time, participating associations may not allow any commercial or promotional activities (e.g. commercial or product brands, logos or commercial mascots) to appear on the field of play from the moment the teams are ready to kick off until after the final whistle.
- 29.04** Any kind of upright advertising must be placed at a minimum distance of three metres from the boundary lines of the field of play, and at least one metre from the goal net.
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### **Article 30 Artificial turf**

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- 30.01** With the exception of the final tournament, which must be played on natural turf, matches in the competition may be played on artificial turf in accordance with the *UEFA Stadium Infrastructure Regulations* and provided that such artificial turf meets the FIFA Recommended 2-Star Standard, in compliance with the *FIFA Quality Concept for Football Turf – Handbook of Requirements* and the *FIFA Quality Concept for Football Turf – Handbook of Test Methods*.
- 30.02** The owner of the artificial turf and the host association are fully responsible for meeting the above requirements, in particular those related to:
- a. maintenance work and ongoing improvement measures; and
  - b. safety and environmental measures as set out in the *FIFA Quality Concept for Football Turf – Handbook of Requirements* and the *FIFA Quality Concept for Football Turf – Handbook of Test Methods*.
- 30.03** The owner of the artificial turf and the host association must obtain sufficient warranties and/or guarantees related to the material and the installation from the manufacturer and the installer of the artificial turf.
- 30.04** At the time the venue is announced to the UEFA administration, the host association must submit a copy of the relevant artificial turf certificate, which must still be valid on the date of the match in question.
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### **Article 31 Retractable stadium roofs**

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- 31.01** Before the match, the UEFA match delegate, in consultation with the referee, decides whether a stadium's retractable roof will be open or closed during the match. This decision must be announced at the pre-match organisational meeting, although it may subsequently be altered at any time prior to kick-off or during half-time if the weather changes, again in consultation with the referee.
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- 31.02 If the match starts with the roof closed, it must remain closed until half-time or for the entire match. If the match starts with the roof open, only the referee has the authority to order its closure during the match subject to any applicable laws issued by a competent state authority. Such a decision may only be taken if the weather seriously deteriorates. If the referee does order the roof to be closed during the match, it must remain closed until half-time or the final whistle.

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### Article 32 Floodlights

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- 32.01 Matches may be played in daylight or under floodlights. In order for qualifying competition matches to be played under floodlights minimum horizontal and vertical illuminance levels of Ev (lux) 1400 must be guaranteed and lighting must be uniform. The association must provide UEFA with a current lighting certificate, issued within the 12 months preceding the date of the match in question.

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### Article 33 Clocks

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- 33.01 Clocks in the stadium showing the amount of time played may run during the match, provided they are stopped at the end of normal time in each half, i.e. after 45 and 90 minutes respectively. This stipulation also applies in the event of extra time (i.e. after 15 and 30 minutes).

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### Article 34 Screens

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- 34.01 In the qualifying competition, the results of other matches can be shown on the scoreboard and/or giant screen during the match, while simultaneous transmissions and replays are authorised for press monitors and closed-circuit channels only. Delayed footage of the match being played may be transmitted on the giant screen inside the stadium provided that the host association has obtained all the necessary third party permission to transmit such footage, including (without limitation) permission from the UEFA match delegate, the host broadcaster producing the live international feed of the match and any relevant local authorities. Moreover, the host association must ensure that such footage is transmitted on the giant screen during the match only when the ball is out of play and/or during the half-time interval or break before extra time (if any) and that it does not include any images that:
- may have an impact on the playing of the match;
  - may be reasonably considered as controversial insofar as they are likely to encourage or incite any form of crowd disorder;
  - may display any public disorder, civil disobedience or any commercial and/or offensive material within the crowd or on the pitch; or
  - may be deemed to criticise, undermine or damage the reputation, standing or authority of any player, referee and/or any other party at the stadium (including any images that are aimed at highlighting, directly or indirectly, any offside offence, fault committed by a player, potential mistake of a referee and/or any behaviour which is contrary to the principle of fair play).

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- 34.02 The UEFA administration determines the conditions governing all scoreboard and giant screen transmissions during the final tournament.
- 34.03 Simultaneous or delayed transmissions on public screens outside the stadium in which a match is played (e.g. in a stadium of the visiting association or in a public place anywhere) may be authorised subject to:
- a. a licence being granted by UEFA; and
  - b. authorisation being granted by the audiovisual rights holders in the territory of the screening and by the public authorities.

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## V – Match Organisation

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### Article 35 Match equipment

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- 35.01 Balls must comply with the *IFAB Laws of the Game* as well as with Article 65 of the *UEFA Kit Regulations*.
- 35.02 For qualifying competition matches, as well as training sessions, balls must be provided by the host association.
- 35.03 For matches and official training sessions during the final tournament, balls are supplied by UEFA.
- 35.04 The use of two-sided substitution boards (preferably electronic) is compulsory for all matches. For each match a minimum of two boards must be provided by the host association.

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### Article 36 Training sessions

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- 36.01 The day before the match, pitch conditions permitting, both teams are allowed to train for a maximum of one hour on the pitch on which the match is to take place.
- 36.02 In addition, in the qualifying competition, the visiting team may hold private training sessions at a location to be agreed on with the host association, but not at the match stadium.
- 36.03 The referee team may train on the pitch on which the match will be played the day before the match.

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### Article 37 Training grounds – final tournament

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- 37.01 For the final tournament, UEFA offers each association a number of pre-selected training grounds. Should an association choose another training ground, then it must cover all related costs and ensure full compliance with these regulations.
- 37.02 All training grounds used by associations during the final tournament are referred to as "official" from five days before the opening match. The UEFA administration will issue specific instructions and guidelines regarding the use of all selected training grounds.
- 37.03 Each association participating in the final tournament must hold at least one public training session with its team after arrival in the host country in accordance with the instructions and guidelines issued by the UEFA administration. One such public training session must take place at the team's official training ground before its first match in the tournament. Participating associations may not exploit any commercial rights in relation to such public training sessions.

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## Article 38 Ticketing – qualifying competition

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- 38.01** In the qualifying competition, an adequate number of complimentary and purchase tickets, to be fixed by mutual agreement, must be set aside for the visiting association.
- 38.02** Host associations must make at least 5% of the total capacity of their stadium available exclusively to visiting supporters, in a segregated, safe area. In addition, visiting associations are entitled to purchase up to 200 top-category tickets (unless otherwise agreed between the two associations in question) for their VIP supporters, sponsors, etc. (see Articles 16 and 23 of the *UEFA Stadium Infrastructure Regulations* and Article 19 of the *UEFA Safety and Security Regulations*).
- 38.03** Visiting associations which have requested an allocation of tickets for the whole or part of the segregated area may return any unused tickets to the host association without payment up to seven days prior to the match, unless otherwise agreed by the two associations in writing. After this deadline the visiting association must pay for the whole allocation, irrespective of whether all the tickets have been sold.
- 38.04** The host association may reallocate tickets returned or not requested by the visiting association provided that all safety and security measures (as mentioned in the *UEFA Safety and Security Regulations*) are respected and that such tickets are not reallocated to supporters of the visiting association.
- 38.05** The official UEFA representatives and at least ten representatives of the visiting association must be provided with complimentary top-category seats (and associated hospitality) in the VIP sector.
- 38.06** The ticket requirements for UEFA and its partners are set out in the *Commercial Regulations for the European qualifying matches for UEFA EURO 2016 and the 2018 FIFA World Cup*.

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## Article 39 Ticketing – final tournament

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- 39.01** UEFA governs all aspects of the allocation, sale and distribution of final tournament tickets (whether alone or as part of a package), including but not limited to quotas, production, prices, methods of distribution and sales conditions and channels.
- 39.02** Any ticket or hospitality-related agreements and/or terms and conditions will be issued by UEFA and must be complied with by the participating associations. Participating associations must provide to UEFA the support necessary to ensure compliance with any such agreements and/or terms and conditions in case breaches or infringements occur within the participating association's territory and/or involve the participating association's fans or partners.

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- 39.03** Each association participating in the final tournament is entitled to complimentary and purchase tickets for its matches. UEFA will determine the quantity of tickets allocated to each participating association. Safety and security factors, including the possible segregation of fans within the stadium, may be taken into account.
- 39.04** Purchase tickets are not paid for by the participating associations in advance of the final tournament but deducted from the association's final tournament account with UEFA.

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## VI – Match Procedures

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### Article 40 Match sheet

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- 40.01** Before each match, each team receives a match sheet on which the numbers, full names, dates of birth and, if applicable, the shirt names of the 23 players in the squad must be indicated, together with the full names of the officials seated on the substitutes' bench and on the additional technical seats. The match sheet must be properly completed in block capitals and signed by the captain and the competent association official.
- 40.02** The 11 first-named players must commence the match. The other 12 are designated as substitutes. The numbers on the players' shirts must correspond with the numbers indicated on the match sheet. The goalkeepers and team captain must be identified.
- 40.03** Both teams must hand their match sheets to the referee at least 75 minutes before kick-off. If the match sheet is not completed and returned in time, the matter will be submitted to the UEFA Control and Disciplinary Body.
- 40.04** Only three of the substitutes listed on the match sheet may take part in the match. A player who has been substituted may take no further part in the match.
- 40.05** After the match sheets have been completed, signed and returned to the referee by both teams, and if the match has not yet kicked off, no replacement is allowed except in the following cases:
- If any of the first 11 players listed on the match sheet are not able to start the match due to unexpected physical incapacity, they may only be replaced by any of the 12 substitutes listed on the match sheet. Such players are taken off the match sheet and the quota of substitute players is reduced accordingly for the match in question. During the match, three players may still be substituted.
  - If any of the 12 substitutes listed on the match sheet are not able to be fielded due to unexpected physical incapacity, they may not be replaced, which means that the quota of substitute players will be reduced accordingly for the match in question.
- 40.06** The association concerned must, upon request, provide the UEFA administration with the necessary medical certificates.

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### Article 41 Match protocol

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- 41.01** The UEFA, FIFA, UEFA competition and UEFA Respect flags, as well as the two national team flags, must be flown horizontally at the stadium at all matches in the competition.
- 41.02** The countdown to kick-off must comply with the principles set by UEFA. For each qualifying match, the specific countdown must be communicated by the host association at the pre-match organisational meeting.

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- 41.03 Both teams must be at the stadium at least 75 minutes before kick-off.
  - 41.04 The walk-on music provided by UEFA must be played from when the players emerge from the players' tunnel until they have lined up, at which point the national anthems of both teams involved must be played (maximum of 90 seconds each). In accordance with UEFA's pre-match protocol, the UEFA competition, UEFA Respect and national team flags are carried onto the pitch as part of the team line-up procedure.
  - 41.05 At all matches in the competition, the players are invited to shake hands with their opponents and the referees after the line-up ceremony as well as after the final whistle, as a gesture of fair play.

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## Article 42 Rules governing the technical area

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- 42.01 Six team officials, one of whom must be a team doctor, and 12 substitute players are allowed to sit on the substitutes' bench, i.e. a total of 18 persons. The names of all these persons and their functions must be listed on the match sheet.
- 42.02 If space so permits, up to five additional technical seats are allowed for association staff providing technical support to the team during the match (kit manager, assistant physiotherapist, etc.). Such seats must be outside the technical area and positioned at least five metres away from the bench, but with access to the dressing rooms. The names of all these persons and their functions must be listed on the match sheet.
- 42.03 For the final tournament, and depending on the stadium infrastructure, the five additional technical seats as defined in Paragraph 42.02 may also be integrated into the main substitutes' bench (i.e. in this case a total of 23 persons are allowed to sit on the substitutes' bench).
- 42.04 During the match, substitutes are allowed to leave the technical area to warm up. At the pre-match organisational meeting, the referee determines exactly where they may warm up (behind the first assistant referee or behind the advertising boards behind the goal) and how many substitutes are allowed to warm up simultaneously. In principle, three substitutes per team are allowed to warm up at the same time; exceptionally, if space so permits, the referee can allow up to seven substitutes of each team to warm up simultaneously in the determined area. The team fitness coach (indicated on the match sheet) may join the players warming up.
- 42.05 Smoking is not allowed in the technical area during matches.
- 42.06 During the match, players and team officials listed on the match sheet are not allowed access to any TV footage of the match.
- 42.07 The use of electronic communication systems between players and/or technical staff is not permitted.

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## VII – Player Registration

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### Article 43 Player eligibility

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- 43.01** Each association must select its national representative team from players who hold the nationality of its country and who comply with the provisions of Articles 5 to 8 of the *Regulations Governing the Application of the FIFA Statutes*.
- 43.02** Each player taking part in the competition must be in possession of a valid passport or identity card of the country for which he is playing, containing a photograph and giving full particulars of his date of birth (day, month, year). Otherwise, he will not be allowed to take part in the competition. The referee or a UEFA match officer may ask to see the registration licences or official passports/identity cards of the players listed on the match sheet.
- 43.03** All players (including any potential substitutes as referred to in Paragraph 44.03) must undergo a medical examination to the extent provided for by the *UEFA Medical Regulations*.
- 43.04** The UEFA administration decides on questions of player eligibility. In the event of disputes, the UEFA Control and Disciplinary Body takes a final decision.
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### Article 44 Player lists

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- 44.01** For the qualifying competition, each association must provide the UEFA administration with a list of 23 players (surnames, first names, club and date of birth) as well as the surnames, first names and date of birth of the head coach and assistant coach, mentioning their coaching qualifications. Three of these 23 players must be goalkeepers. This list must be completed online by 12.00CET the day before the match. A signed copy of this list must be handed to the UEFA match delegate at the pre-match organisational meeting.
- 44.02** For the final tournament, the list of 23 players must be completed online at least 10 full days before the opening match. Three of these 23 players must be goalkeepers. A signed copy of this list must also be sent to the UEFA administration by the same deadline.
- 44.03** Should a listed player become seriously injured or ill before his team's first match in the final tournament, he may only be substituted if a doctor from the UEFA Medical Committee and the team doctor concerned both confirm that the injury or illness is sufficiently serious to prevent the player from taking part in the final tournament. Subject to the final approval of the UEFA administration, this injured or ill player may be replaced on the list of 23 players registered for participation in the final tournament.
- 44.04** The official lists of 23 players are published by the UEFA administration.
- 44.05** The associations are responsible for ensuring that the aforementioned provisions concerning player eligibility and lists of players are observed.
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## VIII – Refereeing

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### Article 45 Referee team and referee liaison officer

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- 45.01 The *General Terms and Conditions for Referees* apply to the referee teams appointed for the competition.
- 45.02 The referee team is composed of the referee, two assistant referees, the fourth official and, if appointed, two additional assistant referees.
- 45.03 During their stay at the match venue, the referees are taken care of by a referee liaison officer, who is an official representative of the host association.
- 45.04 Directly after the match, the referee validates the official match report.

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### Article 46 Appointment and replacement of referees

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- 46.01 The Referees Committee appoints the referee team for each match. Only referees whose names appear on the official FIFA list of referees are eligible. The Referees Committee's decision is final.
- 46.02 UEFA arranges for the referee team to arrive at the venue the day before the match. If a member of the referee team does not arrive at the match venue by the evening before the match, the UEFA administration and both teams must be informed immediately. The Referees Committee takes the appropriate decisions. If the Referees Committee decides to replace a member of the referee team, such a decision is final, and no protests against the person or nationality of the replacement are allowed.
- 46.03 If a referee or assistant referee becomes unfit before or during a match and is unable to officiate, he is replaced by the fourth official or one of the additional assistant referees in accordance with the principles established by the Referees Committee. If an additional assistant referee becomes unfit before or during a match and is unable to officiate, the match may go ahead without additional assistant referees.

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## IX – Disciplinary Law and Procedures

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### Article 47 UEFA Disciplinary Regulations

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47.01 The provisions of the *UEFA Disciplinary Regulations* apply for all disciplinary offences committed by associations, officials, members or other individuals exercising a function at a match on behalf of an association, unless the present regulations stipulate otherwise.

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### Article 48 Yellow and red cards

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48.01 As a rule, a player who is sent off the field of play is suspended for the next match in the competition. In case of serious offences, the UEFA Control and Disciplinary Body is entitled to augment this punishment, including by extending it to other competitions.

48.02 In case of repeated cautions:

- a. in the qualifying competition, a player is suspended for the next competition match after three cautions in three different matches, as well as after the fifth and any subsequent caution;
- b. in the final tournament, a player is suspended for the next competition match after two cautions in two different matches, as well as after the fourth caution.

48.03 Cautions and pending yellow-card suspensions expire on completion of the qualifying competition. They are not carried forward to the final tournament.

48.04 Single cautions from matches in the final tournament expire on completion of the quarter-finals. They are not carried forward to the semi-finals.

48.05 Cautions and pending yellow-card suspensions from the final tournament expire at the end of the competition.

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### Article 49 Protests and appeals

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49.01 Protests and declarations of the intention to appeal against a decision by the UEFA Control and Disciplinary Body must be lodged in accordance with the relevant provisions of the *UEFA Disciplinary Regulations*, with the exception of the following deadlines being applicable to the final tournament:

- a. a protest must reach the UEFA Control and Disciplinary Body within 12 hours of the end of the match in question;
- b. a declaration of the intention to appeal against the decision by the UEFA Control and Disciplinary Body must be lodged within 24 hours of notification of the relevant decision with grounds.

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## X – Kit

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### Article 50 Kit approval

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- 50.01 The *UEFA Kit Regulations* apply to all matches in the competition, unless specified otherwise in these regulations.
- 50.02 The UEFA match delegate has the right and duty to check kit items at the match venue. He is also entitled to send such items to the UEFA administration for further checks after the match.
- 50.03 For the qualifying competition, participating associations must use kit that has been sent to and approved by the UEFA administration beforehand. Samples of any new kit to be used have to be sent to the UEFA administration for approval at least two weeks before its intended use.
- 50.04 For the final tournament, kit to be used by the participating associations (playing attire and all other kit items) must be sent to the UEFA administration, which will confirm the exact approval procedure at the workshop organised in conjunction with the draw for the final tournament. On the basis of this procedure, the UEFA administration will issue a written decision approving or rejecting the kit items.
- 50.05 All kit items worn during the final tournament must be free of any sponsor advertising, in particular:
- for any event held at a stadium, from arrival at the stadium until departure from the stadium;
  - for any training session designated as official by the UEFA administration; and
  - at any official UEFA press conference.

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### Article 51 Colours

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- 51.01 As a rule, the home team is entitled to wear its first-choice kit, while the visiting team wears its second-choice kit or, if necessary, a combination of the first-choice and the second-choice kit. The UEFA administration issues a written decision regarding the playing colours in advance of each match.
- 51.02 If on the day of the match, in the opinion of the referee or the UEFA administration, the colours of the two teams could be confused, they will be changed. The decision taken by the UEFA administration in consultation with the referee is final.

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### Article 52 Numbers and names

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- 52.01 Players must be allocated numbers between 1 and 23. The number 1 must be worn by a goalkeeper. The numbers on the back of the shirts must correspond with the numbers indicated on the match sheet.

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**52.02** For the final tournament, players must be allocated fixed numbers. These numbers must be displayed at chest height on the front of the shirts and the players' names must be added to the numbers on the back.

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### **Article 53 Badges**

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**53.01** The competition badge must be worn, positioned in the centre of the free zone on the right shirt sleeve.

**53.02** The reigning title holder must wear the title-holder badge (instead of the competition badge) positioned in the centre of the free zone on the right shirt sleeve.

**53.03** UEFA provides the associations with the relevant badges to cover their needs (the quantities are determined by UEFA). Neither the competition badge nor the title-holder badge may be used in any other competition, nor may they or any logo incorporated in them be used for any other purpose, including commercial or promotional activities.

**53.04** UEFA also provides the associations with a UEFA Respect badge. This badge must be worn horizontally in the centre of the free zone on the left shirt sleeve. This badge may not be used for any other purpose, including commercial or promotional activities.

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### **Article 54 Equipment used in the stadium**

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**54.01** For the qualifying competition, UEFA will provide the associations with captain's armbands and issue relevant guidelines for their use at matches.

**54.02** For the final tournament, the special equipment (drinks bottles, drinks coolers, medical bags, captain's armbands, etc.) provided to each participating association must be used, to the exclusion of any similar items.

**54.03** For the final tournament, only warm-up bibs provided by UEFA may be used during official training sessions, for the pre-match warm-up at a stadium and the warm-up of substitute players.

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## XI – Financial Provisions

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### Article 55 Financial rules – qualifying competition

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- 55.01 Subject to the financial provisions of the *Commercial Regulations for the European qualifying matches for UEFA EURO 2016 and the 2018 FIFA World Cup*, the host association retains its match-related earnings and bears all the costs of organising a qualifying match (including any taxes, levies and charges).
- 55.02 Unless agreed otherwise between the associations concerned or stipulated otherwise in these regulations, the visiting association pays for its own travel, board and lodging.
- 55.03 For the qualifying competition, the host association pays for the board and lodging of the referee team, as well as for their transport within its territory. UEFA pays for the referee team's international travel expenses and daily allowances.

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### Article 56 Financial rules – final tournament

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- 56.01 The financial provisions for the final tournament, including the settlement of organisational costs, are defined in the contract between UEFA and the host association. Detailed financial information of relevance to all participating associations will be communicated at the workshop organised in conjunction with the draw for the final tournament.
- 56.02 UEFA opens a tournament account in euros (€) for each participating association. Fixed participation and performance bonuses, as well as a travel cost amount, are credited to this account, while the cost of purchase tickets and any additional services are debited.
- 56.03 UEFA compensates the 23 visiting delegations for the international travel expenses – return fare by air-conditioned bus, rail (first-class or sleeper) or air (economy class) – of a maximum of 40 persons per delegation. The lump sum credited to cover these travel expenses is based on the existing full economy fares as published by the association's national carrier. The fare is calculated from the participating association's main airport to the international airport nearest to the team's base camp in France.
- 56.04 For the final tournament, UEFA provides local ground transport within the territory of the host country for a maximum of 40 persons per delegation. Any additional transport must be arranged and paid for by the associations themselves.
- 56.05 All participating associations pay for their own board and lodgings.
- 56.06 No daily allowances are paid to the participating associations as these are included in the fixed participation bonuses.
- 56.07 The UEFA administration resolves any disputes concerning the settlement of accounts by the participating associations. Such decisions are final.

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- 56.08 Instalments will be paid before or during the tournament, but by 30 June 2016 at the latest, and all participating associations will receive the balance of the total amount due to them within six months of the final tournament ending.
  - 56.09 The amounts paid by UEFA are gross amounts. As such, they cover any and all taxes, levies and charges.
  - 56.10 The UEFA Executive Committee sets the amounts of the fixed participation and performance bonuses based on the overall revenue generated by the exploitation of the commercial rights, and decides on the corresponding distribution system.

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## XII – Exploitation of the Commercial Rights

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### Article 57 Commercial rights – qualifying competition

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- 57.01 The *Commercial Regulations for the European qualifying matches for UEFA EURO 2016 and the 2018 FIFA world Cup* govern the rights, duties and responsibilities of all parties regarding the commercial rights to the qualifying competition.

### Article 58 Commercial rights – final tournament

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- 58.01 UEFA owns and has the sole right, to the exclusion of the participating associations and any other party, to exploit all the commercial rights to the final tournament, including, without limitation, those arising at, and relating to, the official training ground of each participating association. UEFA may exercise its right to exploit these commercial rights at its sole discretion and on a universal basis.
- 58.02 UEFA has the exclusive right to undertake the multilateral production of television and media coverage for the final tournament, including all matches and other official events, in particular in order to promote the competition and the participation of the relevant associations. In order to fulfil this role, UEFA HB will film and produce a wide range of materials for UEFA's own use and also for the production of material for distribution on a worldwide basis to the official broadcast partners and other UEFA-appointed media outlets for the overall benefit, coverage and promotion of the competition and, in particular, the final tournament. Each association participating in the final tournament, including its teams and officials (in particular its press officers), is required to cooperate to the fullest extent possible to facilitate UEFA HB operations, including in respect of access to and the obtaining of consents from players, coaches and other team officials for the purposes of interviews, in order to best promote the competition as a whole.
- 58.03 The commercial rights arising at and relating to the official training ground of each participating association commence the moment the team arrives at the team base camp and at the latest five days before the opening match. They terminate upon conclusion of the final tournament.
- 58.04 All associations participating in the final tournament must provide all necessary assistance and cooperation to UEFA in taking any and all legal and other measures that UEFA, at its sole discretion, deems appropriate to prohibit, prevent and stop any unauthorised exploitation of the commercial rights to the final tournament and to ensure that all the commercial rights remain owned and exercised solely and exclusively by UEFA without restriction. In this regard, no association may use or exploit, directly or indirectly, any commercial rights to the final tournament without the express prior written agreement of UEFA and subject to such conditions as UEFA may require. Each association must ensure that its

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partners, commercial or otherwise, do not use or otherwise exploit directly or indirectly any commercial rights to the final tournament without UEFA's express prior agreement, which may be granted or withheld at its sole discretion.

- 58.05** From the moment the team arrives at the team base camp, and at the latest five days before the opening match, until the conclusion of the final tournament, a participating association may not display (including on any clothing) any third party commercial identification or branding in any final tournament stadium or training ground, or at any official UEFA press conference, other than:
- on kit used at unofficial training sessions;
  - in the indoor press conference facility at its official training ground (or another press conference location approved by UEFA);
  - manufacturer's identification on kit, in accordance with the *UEFA Kit Regulations*.
- 58.06** Associations participating in the final tournament may be permitted to make coaching films, which must not be used for any purposes whatsoever other than for the instruction of players, referees and officials of the relevant associations. Permission to film and produce such coaching films must be obtained from the UEFA administration in writing. Such permission sets out any relevant financial and other conditions. Available space and locations for the relevant film crews are limited and any such requests for permission must be submitted to the UEFA administration at least 30 days before the start of the final tournament. All practical filming arrangements, including access, working areas, number and size of crews, types of camera, etc., are communicated by UEFA in advance by circular letter or a similar means of communication. All intellectual property rights in and to any and all material recorded for such purposes must be assigned to UEFA in writing and, if so requested by UEFA, a copy of all relevant film material provided to UEFA within 24 hours of any such request being made.
- 58.07** Each participating association must support and ensure that its players, officials and other employees support the commercial programme established by UEFA to exploit the marketing rights to the final tournament, including, without limitation, the promotional programmes run by UEFA and its commercial affiliates (e.g. ball boys/girls, player escorts, match-ball carriers, flag bearers, man of the match awards and stadium tours). In this regard, each association must ensure that its players, officials and other employees do not use or otherwise exploit, directly or indirectly, any commercial rights to the final tournament without UEFA's express prior agreement, which may be granted or withheld at its sole discretion.
- 58.08** Upon registration of an association for the competition, UEFA has the non-exclusive right to use and/or sub-license the right to use free of charge the association's imagery for: (a) the staging and organising of the competition (and future editions of the competition), (b) promotional purposes related to the competition (and future editions of the competition), (c) editorial purposes (including on/for UEFA's digital services) and/or (d) other purposes reasonably designated by UEFA. Any such use may occur after the competition and may include references to and/or branding of third parties, including sponsors,



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provided that no such reference or branding implies an endorsement of any such third party or their products and/or services by the relevant association. This paragraph does not relate to the imagery of any association's players.

- 58.09** On registering for the competition, an association must grant UEFA the right to use and authorise others to use photographic, audiovisual and visual material of its team, players and officials (including their names, relevant statistics, data and images), as well as the association's imagery, free of charge and worldwide for the full duration of any rights for (a) non-commercial, promotional and/or editorial purposes (including the use of such material in the multilateral production of television and media promotion and coverage of the final tournament); and/or (b) as reasonably designated by UEFA. No direct association will be made by UEFA between individual players or associations and any partner. On request, the associations must supply UEFA free of charge with all appropriate material as well as with the necessary documentation required to allow UEFA to use and exploit such rights in accordance with this paragraph.
- 58.10** Upon registration of an association for the competition, UEFA has the non-exclusive right, if such association qualifies for the final tournament, to use and/or sub-license the right to use free of charge the association's imagery for incorporation into commercial and promotional merchandise and materials (together with packaging and promotional materials for such merchandise and materials) provided that any such merchandise and materials (a) relate to the final tournament, (b) include the competition name and/or a competition logo, (c) include association imagery from each of the other participating associations and (d) do not give undue prominence to the association imagery of any one or set of participating associations. The requirements specified in (c) and (d) do not apply to the use of the association imagery of the participating association that wins the competition where such association imagery is featured in images of the celebration of its victory following the final match (for example, photographs of the presentation and lifting of the trophy). Such merchandise and materials may be sold or distributed free of charge and may include customary references to and/or branding of any manufacturer, distributor and/or provider of the relevant merchandise and materials, provided that no such reference or branding implies an endorsement of any such third party or its products and/or services by any participating association. This paragraph does not relate to the imagery of any association's players.
- 58.11** Associations must obtain all necessary third party rights and consents that are required in order for them to comply with this chapter and, upon request, must supply UEFA free of charge with the necessary documentation (including, without limitation, any third party consents) required to allow UEFA to use and exploit its rights under these regulations.
- 58.12** UEFA declines all responsibility and liability in the event of any conflict between any agreement entered into by an association and any arrangement entered into by UEFA relating to the exploitation of the commercial rights to the final tournament.

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## XIII – Media Matters

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### Article 59 Responsibilities regarding media matters

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- 59.01 Each participating association must appoint a dedicated English-speaking press officer for the whole competition to coordinate media matters with UEFA and the media in accordance with UEFA's rules and regulations. The press officer assists UEFA in compiling editorial features and statistics to help promote the competition on UEFA's official media platforms. The association's press officer must attend all media activities and ensure that the team meets all its media obligations in connection with each match.
- 59.02 Teams must also cooperate to the fullest extent possible with access and interview requests from UEFA media platforms before and during the competition.

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### Article 60 Media requirements – qualifying competition

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- 60.01 Annex I of the *Commercial Regulations for the European qualifying matches for UEFA EURO 2016 and the 2018 FIFA World Cup* sets out the media requirements for the qualifying competition.
- 60.02 The UEFA administration may issue further media requirements for the qualifying competition in respect of both standard and so-called double productions by circular letter in due course.

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### Article 61 Team media activities – final tournament

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- 61.01 For the final tournament, all team media activities at the match stadium are coordinated by the UEFA media officer.
- 61.02 Each team must also set up a media centre at or close to its base camp in accordance with UEFA's specifications. On the day before its first match in the final tournament, each team must make its players available to the media in the mixed zone following its official training session at the match stadium.
- 61.03 Both teams must make their training session on the day before the match open to the media for at least 15 minutes in accordance with the schedule agreed in advance with UEFA. These official training sessions must be arranged by the two teams and UEFA together, so that the media can attend both. In principle, the official training session takes place in the match stadium, unless otherwise agreed in advance with UEFA. Each team may decide whether the entire training session in question or only the first 15 minutes are open to the media. If media access is limited to 15 minutes, counting from the actual start of the training session, it is the responsibility of UEFA to ensure that the stadium is clear of media after these 15 minutes and that all permanently installed TV cameras are switched off.

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- 61.04** Each team must hold an official UEFA press conference the day before each of its matches at the match stadium. These press conferences are coordinated between UEFA and the participating teams to avoid schedule clashes and meet media deadlines. They must be attended by the head coach of the team plus at least one player. This obligation also applies to suspended head coaches. For the official UEFA press conference the day before the final, the head coach and at least two players must attend. UEFA-provided backdrops must be used at all official UEFA press conferences.
- 61.05** The official post-match UEFA press conferences at the match stadium must start no later than 20 minutes after the final whistle. Both teams are obliged to make their head coach available for these press conferences. The UEFA man of the match must also attend. The UEFA media officer decides on the order of the coaches attending the press conferences, taking into consideration the timings for TV and radio post-match interviews. In cases where the head coach speaks a language other than that of his association, the team press officer may be asked to provide interpretation. If the head coach is suspended for the match, or is sent off during the match, teams have the option of replacing him with the assistant coach for the post-match press conference.
- 61.06** After the match, a mixed zone is set up for the media on the way from the dressing rooms to the team transport area. This area – accessible only to coaches, players and representatives of the media – is divided into areas with different access points as determined by UEFA. All players of both teams are obliged to pass through the mixed zone.

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## Article 62 Interviews – final tournament

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- 62.01** Each team must make its head coach and at least one player available before each match for interviews with UEFA HB and any live audiovisual rights holder from its own country. Each team must also make the head coach or one player available for interview by any live audiovisual rights holder from the country of the opposing team, if requested.
- 62.02** Interviews are not permitted during the match on the field of play itself or in its immediate vicinity. Interviews take place according to the following rules:
- Pre-match interviews are allowed with coaches and players on their arrival at the stadium subject to their agreement.
  - Half-time interviews may be conducted with listed team officials, subject to their agreement.
  - Post-match superflash interviews last a maximum of 90 seconds and take place in a designated area close to the players' tunnel. Each team must make its head coach or one player available for a superflash interview with UEFA HB or the main audiovisual rights holder from its country. Additional superflash interviews are subject to the agreement of the team.
  - Flash and studio interviews take place in a designated area close to the dressing rooms. Each team must make its head coach and at least four key players, i.e. players who had a decisive influence on the result, available to all

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- audiovisual and audio rights holders. The UEFA man of the match must be one of the players made available for interview. The head coach and players must be available for these interviews within 15 minutes of the end of the match.
- e. Players who have been selected for doping controls may take part in post-match interviews and press conferences if escorted by the UEFA media officer or a designated doping control chaperone.
  - f. If the head coach is suspended for the match, or is sent off during the match, teams have the option of replacing him with the assistant coach for the post-match interviews.

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### **Article 63 Accreditations and access rights – final tournament**

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- 63.01** The accreditation of media representatives is the responsibility of UEFA which may consult the associations to verify the applications received from media representatives from their countries. All applicants receive a written response to their accreditation application as soon as possible after the application deadline, which is announced in due time. Accreditation applications are processed via the UEFA online accreditation system. UEFA may withdraw an accreditation at any time.
- 63.02** Access devices for individual final tournament matches and official media activities are managed and distributed by UEFA.
- 63.03** For the final tournament, the following restrictions apply:
- a. No media representatives are allowed on the field of play before, during or after the match, with the exception of the UEFA HB for approved operations.
  - b. Non-authorized media representatives are not allowed on the field of play or the area between the boundaries of the field and the spectators. Only media representatives who have been granted permission by UEFA, such as photographers, audiovisual rights holders and UEFA HB for approved operations, are allowed in such areas to carry out their work in the specific locations assigned to them.
  - c. No media representatives are allowed in the players' tunnel or the dressing room area, except for flash interviews in UEFA-approved positions and for approved UEFA HB operations.
  - d. The dressing rooms are off limits to media representatives before, during and after the match except for approved UEFA HB operations. A short presentation may be conducted in a team's dressing room on matchday, before the arrival and subject to the agreement of the team in question. This filming will be supervised by UEFA and may be conducted only by the main audiovisual rights holder(s) of the relevant team's country.

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## XIV – Closing Provisions

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### Article 64 Implementing provisions

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- 64.01 The UEFA administration is entrusted with the operational management of the competition and is therefore entitled to take the decisions and adopt the detailed provisions and guidelines necessary for implementing these regulations (including the *European Qualifiers National Associations Manual*).

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### Article 65 Unforeseen circumstances

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- 65.01 Any matters not provided for in these regulations, such as cases of force majeure, will be decided by the UEFA Emergency Panel or, if not possible due to time constraints, by the UEFA President or, in his absence, by the UEFA General Secretary. Such decisions are final.

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### Article 66 Non-compliance

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- 66.01 Any breach of these regulations may be penalised by UEFA in accordance with the *UEFA Disciplinary Regulations*.

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### Article 67 Court of Arbitration for Sport (CAS)

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- 67.01 In case of litigation resulting from or in relation to these regulations, the provisions regarding the Court of Arbitration for Sport (CAS) laid down in the *UEFA Statutes* apply.

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### Article 68 Annexes

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- 68.01 All annexes form an integral part of these regulations.

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### Article 69 Authoritative version

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- 69.01 If there is any discrepancy in the interpretation of the English, French or German versions of these regulations, the English version prevails.

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## Article 70 Adoption and entry into force

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70.01 These regulations were adopted by the UEFA Executive Committee at its meeting on 12 December 2013 and come into force on 1 January 2014.

For the UEFA Executive Committee:

Michel Platini  
President

Gianni Infantino  
General Secretary

Bilbao, 12 December 2013

# Annex A – European Qualifiers Match Calendar

June	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	
July	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
August	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
September	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	
October	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
November	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	
December	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
January	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
February	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28			
March	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
April	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	
May	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
June	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	
July	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
August	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
September	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	
October	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
November	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	
December	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31

Start of week: Sat Sun || Mon

MD: Matchday

Fri.: Friendly matches (non-centralised)

Centralised friendlies are played on the same dates as the European Qualifiers group matches and play-offs.



Draws

PO: Play-offs

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## Annex B – National Team Coefficient Ranking System

### B.1 Principles

#### B.1.1 Matches taken into consideration

All national senior team matches played in UEFA European Football Championship and FIFA World Cup qualifying competitions (including play-offs) and final tournaments are taken into consideration. Friendly matches do not count.

#### B.1.2 Reference period

An entire championship (qualifying competition plus final tournament) is referred to in this annex as a cycle. A half cycle consists of either a qualifying competition (group stage with or without play-offs) or a final tournament. For the calculation of the national team coefficient to be used for the below mentioned draws, as a rule, two and a half cycles are taken into account.

##### a. Qualifying draw

- 2010 FIFA World Cup (qualifying competition and final tournament)
- UEFA EURO 2012 (qualifying competition and final tournament)
- 2014 FIFA World Cup (qualifying competition: group stage and play-offs)

##### b. Play-off and final tournament draws

- UEFA EURO 2012 (qualifying competition and final tournament)
- 2014 FIFA World Cup (qualifying competition and final tournament)
- UEFA EURO 2016 (qualifying competition: group matches)

#### B.1.3 Match points

Points are awarded for each match played in the qualifying competition and final tournament. Match points are awarded only for matches that have actually been played. For each match, points are awarded as follows:

- 10,000 points are awarded to each national team irrespective of the result.
- A win is worth 30,000 points and a draw 10,000 points.
- For each goal scored, 501 points are added, and for each goal conceded, 500 points are deducted. This rule also applies to any goals scored during extra time.
- For play-offs, points according to paragraphs a) to c) above are awarded after normal playing time for the first leg and after normal playing time, or extra time if applicable, for the second leg. No points are awarded for the penalty shoot-out.
- If a knockout match in a final tournament ends with a penalty shoot-out, both teams are awarded 10,000 points (as for a draw). In addition, the winning team is awarded an extra 10,000 points. The goals scored in the penalty shoot-out do not count.



Example: Team A beats Team B, 4-1

	Team A	Team B
+ 10,000 points per match	10,000	10,000
+ 30,000 points per win	30,000	n/a
+ 501 points per goal scored	4x 501	1x 501
- 500 points per goal conceded	1x (-500)	4x (-500)
Total match points	41,504	8,501

#### B.1.4 Bonus points

To acknowledge the different levels of difficulty encountered in different stages of a competition and to give it a weighting in the calculation, bonus points as indicated in the table below are awarded to teams. Bonuses are guaranteed and do not depend on the result of the respective match.

	UEFA EURO	FIFA World Cup
Play-offs	4,000	4,000
Group matches	8,000	8,000
Round of 16	12,000	12,000
Quarter-finals	18,000	18,000
Semi-finals	28,000	28,000
Third place play-off	n/a	18,000
Final	38,000	38,000

#### B.1.5 Cycle calculation

For each individual national team, the points obtained in all official matches during a given cycle (or half cycle) are added together and divided by the number of matches played during such period. The result is the coefficient of the cycle (or half cycle).

For teams that do not qualify for a final tournament, only results of matches played in the qualifying competition are taken into account to calculate the coefficient of the cycle.

#### B.1.6 Weighting factor

More recent results are given greater consideration. The coefficient of the half cycle counts twice (weighting factor 2), the coefficient of the most recent cycle also counts twice (weighting factor 2) and the coefficient of the less recent cycle counts once (weighting factor 1).

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## B.2 Calculation method for compiling the rankings

The coefficients of the relevant two and a half cycles are each multiplied by their respective weighting factor, added up and divided by five (corresponding to the sum of the weighting factors). The result is the overall coefficient of the national team, which is used to compile the rankings.

## B.3 Particular cases

- a. For associations that have not participated in certain cycles in the relevant reference period, only cycles (and/or the half cycle) in which they were involved are taken into account with their respective weighting factor. The final result is divided by the sum of the weighting factors of the cycles (and/or the half cycle) concerned.
- b. In the case of an association that has hosted a UEFA EURO or FIFA World Cup final tournament during one of the reference periods as mentioned under Annex B.1.2 and therefore has no points from the respective qualifying competition, the points earned in the most recent qualifying competition in which the association has taken part are used.

## B.4 Same coefficient

If two or more associations have the same reference period coefficient, the following criteria are applied to the most recent half cycle, in the order given, to separate them:

- a. coefficient;
- b. average goal difference;
- c. average number of goals scored;
- d. average number of away goals scored;
- e. fair play conduct as defined in Annex C.5.1;
- f. drawing of lots.

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## Annex C – Fair Play Assessment

### C.1 Introduction

The fair play assessment forms part of the UEFA Respect campaign. Conduct according to the spirit of fair play is essential for the successful promotion and development of and involvement in sport. The objective of activities in favour of fair play is to foster a sporting spirit, as well as the sporting behaviour of players, team officials and spectators, thereby increasing the enjoyment of all those involved in the game.

### C.2 UEFA fair play rankings

In its efforts to promote fair play, UEFA establishes association fair play rankings for each season, based on all matches played in all UEFA competitions (national representative and club teams) between 1 May and 30 April. In establishing these rankings, only those associations whose teams have played at least the required number of matches (i.e. total number of matches assessed divided by the number of associations) are taken into account. For this purpose, fair play conduct is assessed by the appointed UEFA match delegate.

### C.3 Criteria for an additional place in the UEFA Europa League

In reward for the fair play example they set, the three best-ranked associations which attain an average of 8.0 points or more in the rankings each receive one additional place in the next season's UEFA Europa League. If associations are equal on points in the rankings, lots will be drawn by the UEFA administration to define the associations that receive an additional place. These additional places are reserved for the winners of the respective domestic top-division fair play competitions, provided that this national assessment is based at least on the following criteria: red and yellow cards, positive play, respect for the opponents as well as for the referee, and the behaviour of the team officials and of the crowd. If the winner of the domestic top-division fair play competition in question has already qualified for a UEFA club competition, the UEFA Europa League fair play place goes to the next-ranked team in the domestic top-division fair play rankings which has not already qualified for a UEFA competition.

### C.4 Methods of assessment

After the match, the UEFA match delegate is expected to complete a fair play assessment form in consultation with the referee and, where applicable, the referee observer. The referee confirms that fair play aspects have been duly discussed by signing the fair play assessment form.

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## C.5 Individual items on the assessment form

The assessment form identifies six criteria (items) for the evaluation of the fair play performance of the teams. Assessment should be based on positive rather than negative aspects. As a general rule, maximum assessment marks should not be awarded unless the respective teams have displayed positive attitudes.

### C.5.1 Red and yellow cards

Deduction from a maximum of 10 points:

- Yellow card: 1 point
- Red card: 3 points

If a player who has been cautioned with a yellow card commits another offence which would normally be punishable with a yellow card, but who must be sent off for this second offence (combined yellow and red card), only the red card counts, i.e. total of 3 points to be deducted.

If, however, a player who has been cautioned with a yellow card commits another offence for which the punishment is dismissal, a total of 4 points (1+3) must be deducted.

Red and yellow cards is the only item which may take a negative value.

### C.5.2 Positive play

- Maximum: 10 points
- Minimum: 1 point

The aim of this item is to reward positive play which is attractive for the spectators. In assessing positive play, the following aspects should be taken into consideration:

- a. Positive aspects:
  - attacking rather than defensive tactics
  - acceleration of the game
  - efforts to gain time, e.g. bringing the ball quickly back into play, even when in a winning position
  - continued pursuit of goals, even if the desired result (e.g. qualification or an away draw) has already been achieved
- b. Negative aspects:
  - deceleration of the game
  - time-wasting
  - tactics based on foul play
  - play-acting, etc.

In general terms, positive play correlates with the number of goal-scoring chances created and the number of goals scored.

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### C.5.3 Respect for the opponents

- Maximum: 5 points
- Minimum: 1 point

Players are expected to respect the *Laws of the Game*, the competition regulations, opponents, etc. They are also expected to ensure that fellow team members and everyone else involved in the team abide by the spirit of fair play as well.

In assessing the players' behaviour vis-à-vis the opposition, double counting against the item 'red and yellow cards' should be avoided. However, the UEFA match delegate may take into account the seriousness of the offences punished by cards, as well as offences overlooked by the referee.

Assessment should be based on positive attitudes (e.g. helping an injured opponent) rather than infringements. Blameless behaviour, but without any particularly positive attitude or gestures towards opponents, should be assessed with a mark of 4 rather than 5.

### C.5.4 Respect for the referee team

- Maximum: 5 points
- Minimum: 1 point

Players are expected to respect the referee team as people, as well as for the decisions they take. Double counting against the item 'red and yellow cards' should be avoided. However, the UEFA match delegate may take into account the seriousness of the offences punished by cards.

A positive attitude towards the referee team should be rewarded by high marks, including the acceptance of doubtful decisions without protest. Normal behaviour, but without any particularly positive attitude or gestures with respect to the referee team, should be assessed with a mark of 4 rather than 5.

### C.5.5 Behaviour of the team officials

- Maximum: 5 points
- Minimum: 1 point

Team officials, including coaches, are expected to make every effort to develop the sporting, technical, tactical and moral level of their team through all permitted means. They are also expected to instruct their players to behave in a manner which is in accordance with the fair play principles.

Positive and negative aspects of the behaviour of team officials should be assessed; e.g. whether they calm or provoke angry players or fans, how they accept the referee's decisions, etc. Cooperation with the media should also be considered as a factor in the assessment. Blameless behaviour, but without any particularly positive attitude or gestures, should be assessed with a mark of 4 rather than 5.

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### C.5.6 Behaviour of the crowd

- Maximum: 5 points
- Minimum: 1 point

The crowd is considered to be a natural component of a football game. The support of the fans may contribute to the success of their team. The crowd is not expected to watch the game in silence. Encouragement of teams by shouting, singing, etc. may have a positive influence on the atmosphere, in accordance with the spirit of fair play.

The spectators are, however, expected to respect the opposing team and the referee. They should appreciate the performance of the opposition, even if they emerge as the winners. They must in no way intimidate or frighten the opposing team, the referee or opposing supporters.

A maximum number of points (5) should not be awarded unless all these requirements are satisfied, especially with respect to the creation of a positive atmosphere.

This item is applicable only if a substantial number of fans of the team concerned are present. If the number of fans is negligible, 'N/A' (not applicable) should be recorded under this entry.

### C.6 Overall assessment

The overall assessment of a team is obtained by adding up the points given for the individual items, dividing this total by the maximum number of points and multiplying the result by 10.

The maximum number of points per game generally equals 40. If, however, a given team is being supported by a negligible amount of fans, and the item "Behaviour of the crowd" is not being assessed as a result ('N/A' – see Annex C.5.6 above), the maximum number of points obtainable will be 35.

Example:

The various items for team 1 are assessed as 8+7+3+4+5+4, giving a total of 31. The general assessment will therefore be:

- $(31/40) \times 10 = 7.75$

If team 2 had only a small number of fans, and the assessment for the other items was 7+8+2+5+2, with 24 as the total, the general assessment would be:

- $(24/35) \times 10 = 6.857$

The general assessment should be calculated to three decimal points and not rounded up.

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## C.7 Written comments

In addition to this assessment, the UEFA match delegate should also give brief written comments on the fair play performance of the teams, to explain the positive and negative aspects which formed the basis for his assessment. This written explanation may also include outstanding individual gestures of fair play by players, officials, referees or any other persons.

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# 1. Amendments to the regulations

**At its meetings on 21 January and 3 May 2016, the UEFA Executive Committee approved the following three amendments to the Regulations of the UEFA European Football Championship 2014-16, which also govern the final tournament (UEFA EURO 2016).**

## Pre-tournament friendly matches

The modification of the regulations is due to the fact that the number of finalists has increased from 16 to 24 teams making it more difficult to find suitable European opponents for the pre-EURO preparation matches.

*Chapter III: Match Scheduling – Article 21: Friendly matches*

### **Modified paragraph 21.05**

In the month preceding the final tournament, each participating team, including France, is allowed to play a maximum of **two friendly matches** against other participating teams, provided that the teams are not in the same final tournament group.

## Goal-line technology

Following the decision to use goal-line technology at UEFA EURO 2016, a new paragraph has been added to the competition regulations in line with requirements set by the Laws of the Game.

*Chapter V: Match Organisation – Article 35: Match equipment*

### **New paragraph 35.05**

Goal-line technology (GLT) is used in accordance with the IFAB Laws of the Game and the FIFA Quality Programme for GLT Testing Manual in all UEFA EURO 2016 final tournament matches for the purpose of verifying whether a goal has been scored to support the referee's decision. That decision remains under the sole discretion of the referee and is final. A failure of the GLT system may in no way prejudice the decision of the referee. If necessary, for example in case of a system failure, matches will take place or continue without the use of GLT.

### Procedure in case of severe injury to players

A new article has been added to regulate the intervention of the referee and team doctors in case of a severe head injury or suspicion thereof.

*Chapter VIII: Refereeing – new Article 46bis: Procedure in case of severe injury to players*

#### **New paragraphs 46bis(1) and 46bis(2)**

In the event of a suspected concussion the referee stops the game to allow the injured player to be assessed by the team doctor, in accordance with Law 5 of the IFAB Laws of the Game. In principle this should take no more than three minutes, unless a serious incident requires the player to be treated on the field of play or immobilised on the field for immediate transfer to hospital (e.g. spinal injury).

Any player suffering a head injury that requires assessment for potential concussion will only be allowed to continue playing after the assessment, on specific confirmation by the team doctor to the referee of the player's fitness to do so.

## 2. Clarifications concerning the regulations

### Definition of fair play conduct in Article 18 (Equality of points – final tournament) and replacement of Annex C (Fair Play Assessment) by the UEFA Fair Play Regulations.

Further to UEFA circular letter 8/2015, Annex C has been abrogated and replaced by the UEFA Fair Play Regulations. Consequently, the reference to "fair play conduct" in Articles 18.01g and 18.03d has been rephrased as follows:

Average disciplinary points based only on yellow and red cards received (red card = 3 points, yellow card = 1 point, expulsion for two yellow cards in one match = 3 points);

### Article 24 (Match abandoned): fewer than seven players

In accordance with Law 3 of the Laws of the Game (Number of Players, see pages 33 and 119 of the 2016/17 edition) and based on the standard clause included in all the latest UEFA competition regulations, the following rule applies:

If there are fewer than seven players on either of the teams, the match is abandoned. In this case, the UEFA Control, Ethics and Disciplinary Body decides on the consequences.

Correction to French translation of Article 48.03: expiry of yellow cards after the qualifying competition

The wording is correct in English and German, but has been amended in French as follows:

Les avertissements et les suspensions non purgées suite à trois cartons jaunes sont annulés au terme de la phase de qualification. Ils ne sont pas reportés dans la phase finale.

Article 53 (Badges): removal of restrictions on UEFA badges

Following the model established for the UEFA club competitions, UEFA has established the following basis for national associations participating in UEFA EURO 2016 to commercialise the official UEFA badges on their official replica shirts.

- The UEFA EURO 2016 competition badge and the UEFA Respect badge are available for commercialisation by all participating national associations.
- Spain may use the title-holder badge instead of the regular UEFA EURO 2016 competition badge.

Such badges may be affixed to and sold on official replica shirts exclusively via the following distribution channels:

- The national association itself or a party appointed by the national association to perform such marketing or merchandising functions (including operating the national association's official online or bricks and mortar stores);
- adidas or any party appointed by adidas to perform its merchandising functions;
- the official UEFA EURO 2016 online store operator.

The above UEFA EURO 2016 badges are supplied by Sporting iD, the official licensee.



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